

Year Group	Autumn	Spring	Summer
Reception	Seasonal Projects	Junk modelling (Structures)	Bookmarks (Textiles)
Year 1 and Year 2 2024/2025- Cycle A	Puppets (Textiles)	Constructing a Windmill (Structures)	Smoothies (Food)
2025/2026- Cycle B	Balanced Diet (Food) <u>Building on skills: Smoothies</u>	Moving Monsters (Mechanisms)	Baby Bear's Chair (Structures) <u>Building on skills: Constructing a Windmill</u>
Year 3 and 4 2024/2025- Cycle A	Cross Stitch + Applique (Textiles)	Eating Seasonally (Food) <u>Building on skills: Balanced Diet</u>	Pneumatic Toys (Mechanisms) <u>Building skills on: Moving Monsters</u>
2025/2026- Cycle B	Constructing a Castle (Structures) <u>Building on: Baby Bear's Chair</u>	Torches (Electrical Systems)	Adapting a Recipe (Food) <u>Building on skills: Eating Seasonally</u>
Year 5 and 6 2024/2025- Cycle A	Automata Toys (Mechanical Systems) <u>Building on Skills: Pneumatic Toys</u>	Developing a Recipe (Food) <u>Building on skills: Adapting a Recipe</u>	Stuffed Toys (Textiles)
2025/2026- Cycle B	Monitoring Devices (Digital World: CAD)	Doodlers (Electrical Systems) <u>Building on Skills: Torches</u>	Come Dine with Me (Food) <u>Building on Skills: Developing a Recipe</u>